

**NOTICE OF PUBLIC HEARING**  
**PROJECT NO. R2009-00805-(2)**  
**AVIATION CASE NO. 201400003**  
**HOLLYWOOD PARK SPECIFIC PLAN AMENDMENT**

Notice is hereby given that the Los Angeles County Airport Land Use Commission (ALUC) will conduct a public hearing concerning the City of Inglewood's proposed Hollywood Park Specific Plan Amendment project for its review for consistency with the Los Angeles County Airport Land Use Plan (ALUP) on **Wednesday, September 10, 2014 at 9:00 a.m.** in Room 150 (Commission Hearing Room) at the Hall of Records located at 320 West Temple Street, Los Angeles, California 90012. A portion of the Hollywood Park Specific Plan project is located within the Los Angeles County ALUP's influence area for the Los Angeles International Airport.

The portions of the project to be reviewed by the ALUC for consistency with the ALUP include the Specific Plan Amendment and Zone Change.

Further information concerning this case may be obtained by contacting **Jonathan Bell** at (213) 974-6425 or email at [jpbell@planning.lacounty.gov](mailto:jpbell@planning.lacounty.gov) between 7:30 a.m. and 5:30 p.m., Monday through Thursday. Our offices are closed on Fridays. Callers from the North county areas may dial (661) 272-0964 (Antelope Valley) or (661) 253-0111 (Santa Clarita) toll free and then request a connection to 974-6425.

Case materials, including a staff report and recommendation, will be available for review on the department's website at <http://planning.lacounty.gov/case/view/r2009-00805> by **Wednesday, August 27, 2014.**

**“ADA ACCOMMODATIONS:** If you require reasonable accommodations or auxiliary aids and services such as material in alternate format or a sign language interpreter, please contact the ADA (Americans with Disabilities Act) Coordinator at (213) 974-6488 (Voice) or (213) 617-2292 (TDD), with at least three business days notice”.

**Si necesita más información o requiere este aviso en español favor de llamar a la Sección de Estudios Comunitarios al (213) 974-6427.**